Directions for
Sound Showdown

Reading Assist

GAME PREPARATION AND MATERIALS:

- Print the Syllable Showdown game cards on card stock.
- Laminate (optional) and cut out cards (42 total).

GAME PLAY:

- Deal out all the cards so that each player has an equal number. Players do not look at their cards but keep them in a pile face down.
- Each player turns his top card face up and puts it on the table. Player says the name of the picture and then counts the number of sounds/phonemes he hears. The player whose card has the most phonemes takes everyone's card and adds them (face down) to the bottom of their pile. Each player then turns up his next card and continues. The object of the game is to win all the cards.
- If the turned-up cards have an equal number of sounds/phonemes, there is a showdown. The tied cards stay on the table and the players who played the cards with the same number of sounds/phonemes play the next card from their pile. Whoever's card has the higher number of phonemes wins the showdown and adds all the cards face-down to the bottom of their pile. If the new face-up cards have an equal number of phonemes, the showdown continues and each player puts another card face up. The showdown continues as long as the face-up cards continue to have the same number of phonemes. As soon as the number of phonemes differ, the player with the higher number of phonemes on their card wins all the cards in the showdown.
- The game continues until one player has all the cards and wins.
- Options:
  (1) You can use a timer to limit the time of the game. The winner is the player with the most cards when the time is up.
- (2) The person with the most cards after the first round is the winner.

Reading Assist helps children with reading challenges reach success through high-impact tutoring and educator training.

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Game to Practice
Phoneme Segmentation

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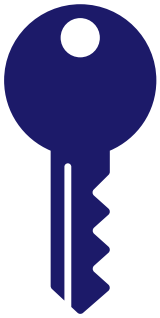

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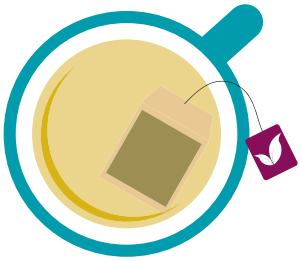

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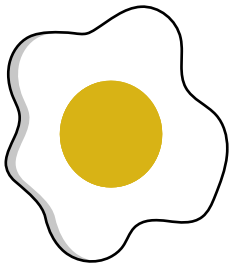

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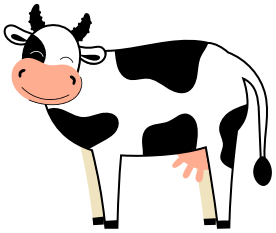

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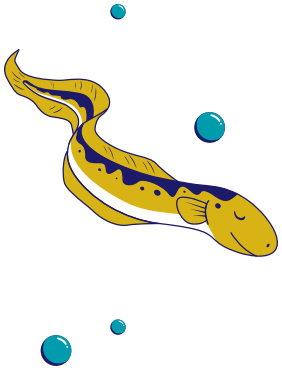

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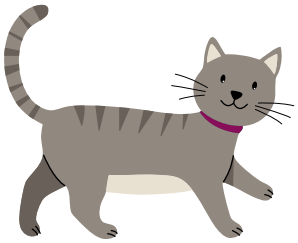

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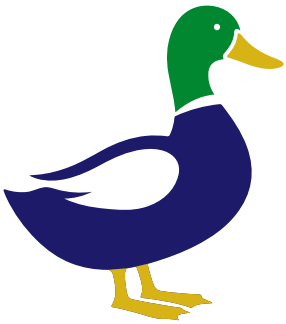

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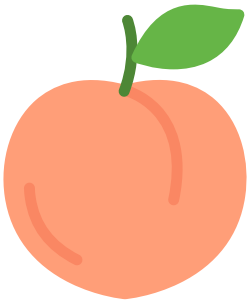

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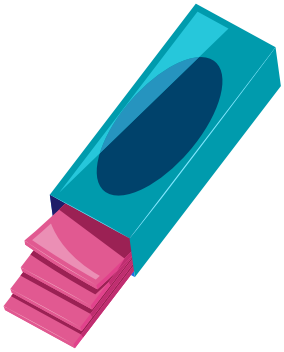

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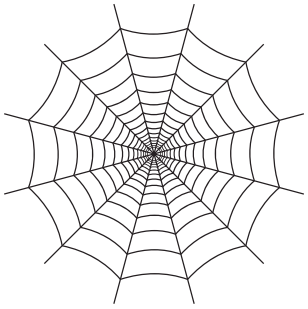

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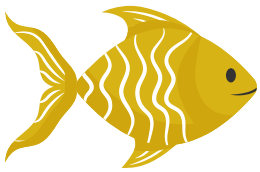

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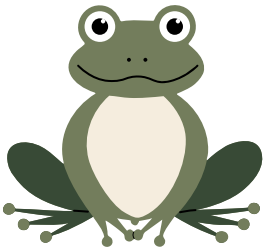

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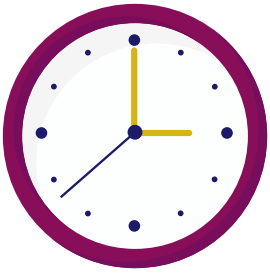

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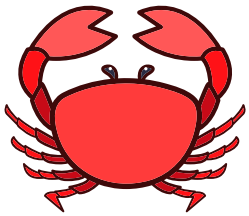

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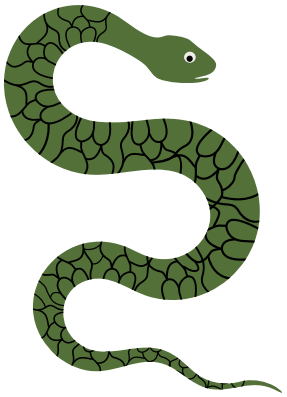

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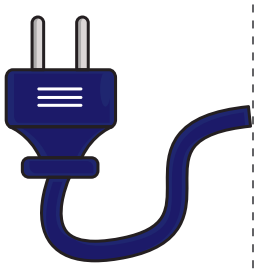

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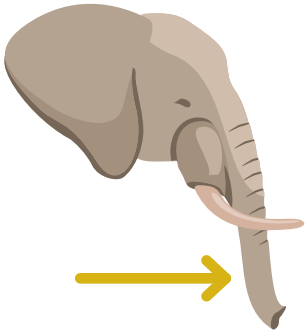

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Two Phonemes

key	egg
tea	shoe
boy	cow
saw	toe
tie	bee
eel	ice

Three Phonemes

hat	bird
cat	tooth
duck	peach
book	gum
web	leaf
fish	dog

Four Phonemes

frog	clock
crab	hand
sled	truck
belt	dress
glass	snail
plug	snake

Five Phonemes

blocks	stamp
skunk	plant
trunk	stump